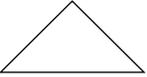
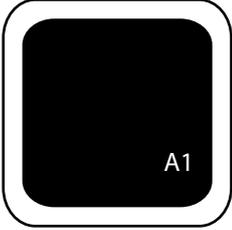
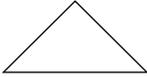
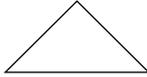
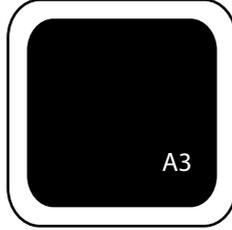
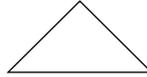
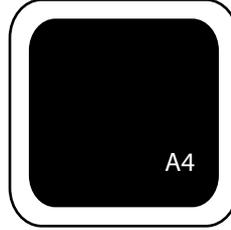
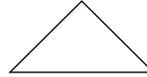
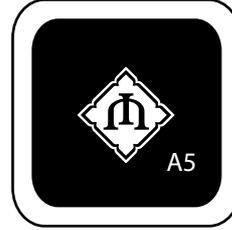
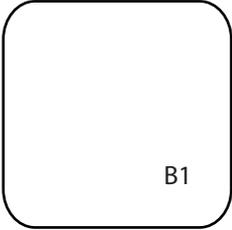
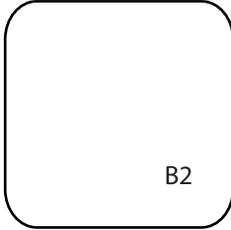
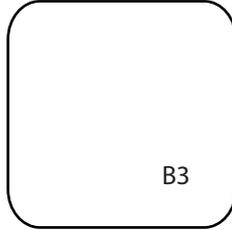
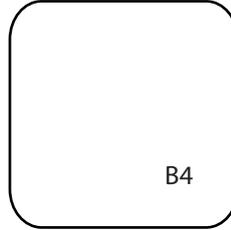
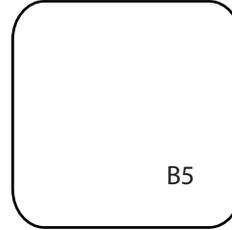
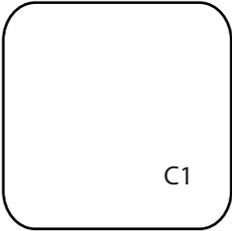
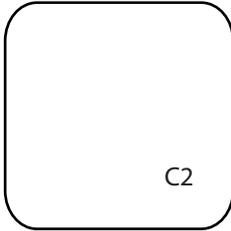
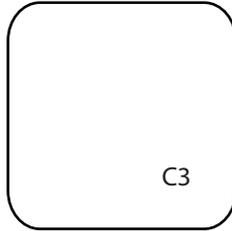
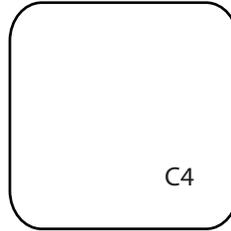
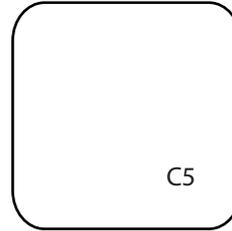
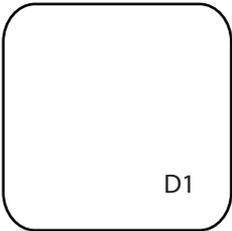
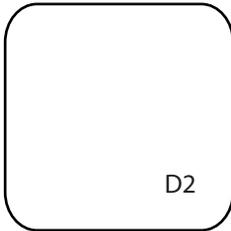
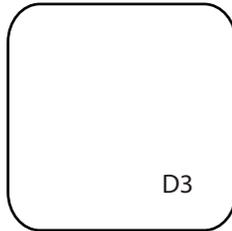
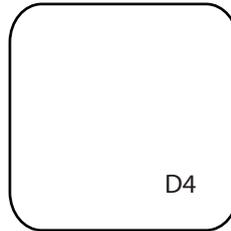
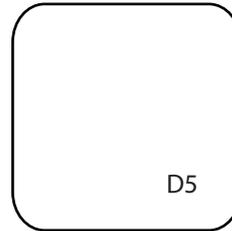
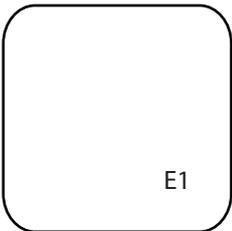
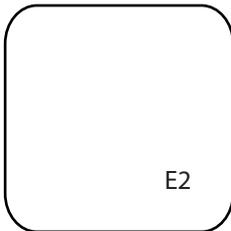
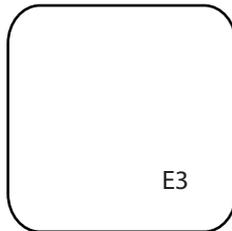
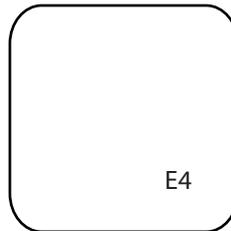
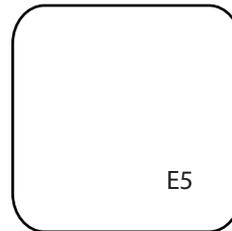
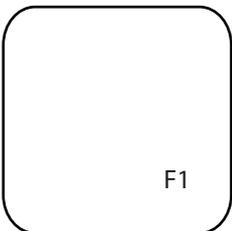
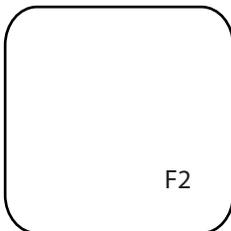
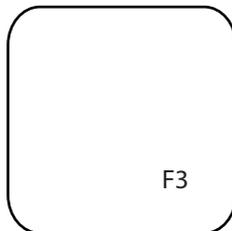
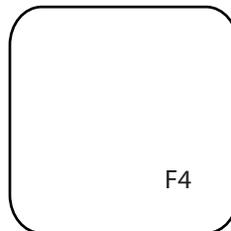
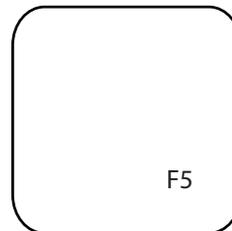
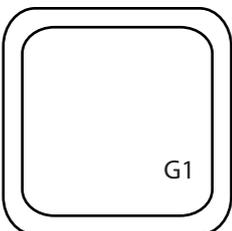
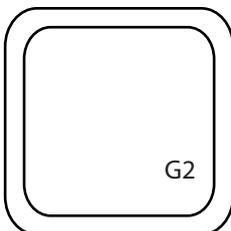
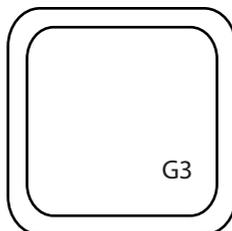
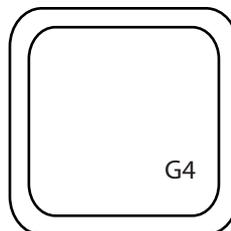
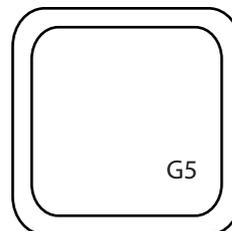
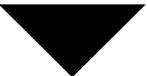
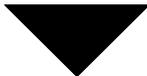
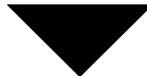


# TABULEIRO DO JOGO



  A1	  A2	  A3	  A4	  A5
 B1	 B2	 B3	 B4	 B5
 C1	 C2	 C3	 C4	 C5
 D1	 D2	 D3	 D4	 D5
 E1	 E2	 E3	 E4	 E5
 F1	 F2	 F3	 F4	 F5
 G1	 G2	 G3	 G4	 G5
				

## ZENER – COMO JOGAR

### Início:

O jogador com as brancas posiciona-as na primeira fileira, com as peças voltadas para baixo. O jogador com as pretas coloca as sua em seguida, com elas abertas. Em seguida, o das brancas vira-as e para cada correspondência de símbolo igual, na mesma coluna, o jogador das pretas avança-as uma casa adiante.

### Movimentação:

Na sua vez, cada jogador tem um movimento obrigatório e outro livre. Ele tem que mover a peça que seu adversário acabou de mover (exceto na primeira jogada, sempre das brancas). Em seguida deve mover qualquer outra peça, exceto essa que acabou de mover. As peças deslocam-se sempre na horizontal ou vertical, nunca na diagonal, e apenas uma única casa para qualquer posição adjacente.

### Bloqueio:

Se uma peça for para a mesma casa já ocupada por outra, fica em cima dela, bloqueando-a. Isso pode ocorrer com peças do adversário ou mesmo suas. Se um jogador não consegue fazer o movimento obrigatório por estar com a peça correspondente bloqueada, fará então apenas seu movimento livre.

### Vitória:

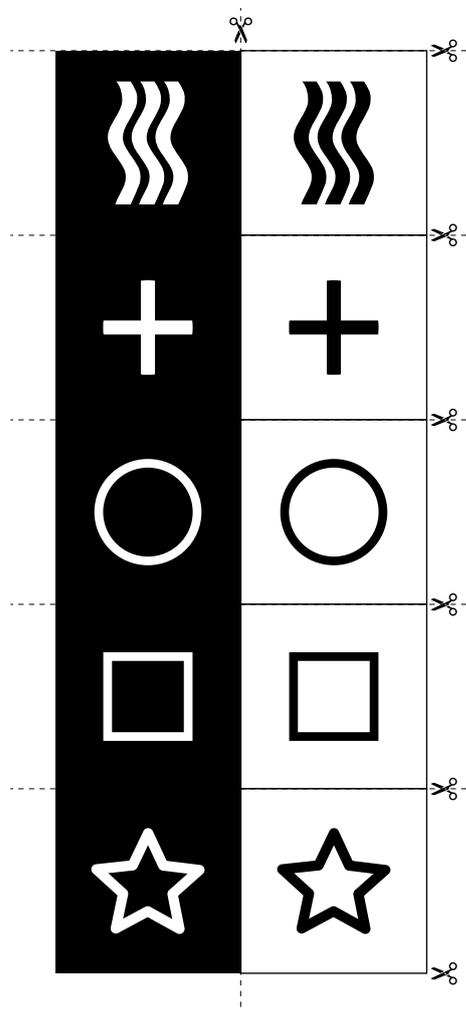
O objetivo do jogo é fazer com que uma de suas peças saia do tabuleiro pela última fileira, das casas iniciais do adversário. No caso de um jogador ter todas as suas peças bloqueadas, o adversário também vence.

*As rodadas duram em média 10 minutos, e o jogo pode ser utilizado em torneios e campeonatos.*

# ZENER

jogo de lógica e estratégia

## PEÇAS DO JOGO



**Se você quiser a versão física, com tabuleiro e peças de madeira, pode comprá-la aqui:**

[www.mitrajogos.com.br/zener](http://www.mitrajogos.com.br/zener)

